

# Harmonic Synchronous OverLap-and-Add Method

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# Outline

- Engine Noise Model
- Input Signal
- Sample Dataset Selection
- Identifying Search Intervals
- Finding Pitch Marks
- Multiple Harmonic Phase Match
- Optimal Pitch Marks
- Synthesis
- Tentative Research Topics

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- Harmonics of fundamental frequency  $F_0$

$$F_k = kF_0$$

# Engine Noise Model

Engine noise model at constant speed (corresponding to fundamental frequency  $F_0$ )

$$x_{F_0}[n] = \sum_k A_{F_0,k} \sin \left( 2\pi \frac{kF_0}{F_s} n + \phi_{F_0,k} \right) + N_{F_0}[n]$$

$A_{F_0,k}$ : the amplitude of the  $k^{\text{th}}$  harmonic;

$F_s$ : the sampling frequency;

$\phi_{F_0,k}$ : the phase of the  $k^{\text{th}}$  harmonic;

$N_{F_0}[n]$ : the stochastic engine noise.

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- The variation of the engine speed must be slow enough such that the signal is short-time stationary at least over the duration of one period of the fundamental frequency.

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$$F_0^i = F_0^{min} + i \frac{F_0^{max} - F_0^{min}}{M - 1}, \quad i = 0, \dots, M - 1.$$

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For common vehicles, the number of frequency samples  $M$  can be generally set to

$$M \approx 1000.$$

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Specifically,  $\mathcal{I}_i$  is the time segment during which the most energetic component is between

$$[k_{A_{max}} F_0^i - \Delta F, k_{A_{max}} F_0^i + \Delta F]$$



# Finding Pitch Marks

A set of potential pitch marks for frequency  $F_0^i$  is defined as the discrete-time indexes in  $\mathcal{I}_i$

$$\mathcal{P}_i = \{n_{i,l}\}_{l=1,2,\dots},$$

where the initial phase of the harmonic component  $k_{A_{max}} F_0^i$  is null (0) for the portion of input signal starting at instant  $n_{i,l}$ .

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$\mathcal{P}_i$  corresponds to the set of local maxima of the cross correlation function between a sinusoid of frequency  $k_{A_{max}} F_0^i$  and a portion of the input signal over one period of  $F_0^i$ .

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The baseline approach, called the *single harmonic phase match*,  $n_{i,l^*}$  corresponds to the portion in  $\mathcal{I}_i$  with the global maximum of the cross correlation function in  $\mathcal{P}_i$ .

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Specifically,

$$\phi_{F_0^i,k,l} = 2\pi \Delta N_{l,k} \frac{kF_0^i}{F_s},$$

where  $\Delta N_{l,k}$  is the difference in samples between potential pitch marks and the local optimum of the above CCF, and  $F_s$  is the sampling frequency.

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- We compute the average phase of each harmonic over  $N_s$  previously extracted samples. That is

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- Define a phase-matching criterion which is minimized for  $l_i^*$

$$l_i^* = \arg \min_{l \in \mathcal{P}_i} \left\{ C(l) = \sum_k |\overline{\phi_{F_0^i,k}} - \phi_{F_0^i,k,l}| A_{i,l,k} \right\},$$

where  $A_{i,l,k}$  is the magnitude in dB of the local maximum of the CCF used to calculate  $\phi_{F_0^i,k,l}$ .

# Synthesis

With the decided pitch marks,  $\{n_{i,l_i^*}\}_{i=0}^{M-1}$ , any arbitrary evolution of engine speed can be synthesized by OLA (overlap-and-add) algorithm on properly selected samples.

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$$\Delta = 128 \text{ samples.}$$

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In the case of slow-varying or constant engine speed, a random oscillation in the range  $[-\alpha, \alpha]$  ( $\alpha \leftarrow 5$ ) is added to the selected sample index.

# Tentative Research Topics

- number of cylinders
- 2-stroke vs. 4-stroke
- number of pitch marks to be extracted from the input signal
- rate of frequency change during recording
- number of periods in a sample
- shape and overlap ratio